NUNORA		Canungra SS – Digital Ted	chnology Curriculum	
AIM HIGH	Term 1	Term 2	Term 3	Term 4
P	Unit: Let's Get Started	Unit: Digital Systems	Unit: Data Discoveries	Unit: Program This
	Assessment: Tuxpaint, Mouse Control	Assessment: What is a digital system?	Assessment: Patterns	Assessment: Programming with Colby
1	Unit: Everyday Digital Systems	Unit: Data Discoveries	Unit: Program This	Unit: Program This
	Assessment: Digital Systems for a purpose.	Assessment: Patterns	Assessment: Bee Bot Programming	Assessment: Bee Bot Programming
2	Unit: Everyday Digital Systems	Unit: Data Discoveries	Unit: Information Systems	Unit: Program This
	Assessment: Digital Systems and their components.	Assessment: Representing Data	Assessment: OneNote	Assessment: Pro Bot Programming
3	Unit: Digital Systems	Unit: Data Representations	Unit: Guessing Game	Unit: Guessing Game
	Assessment: Digital Systems, their components and purpose.	Assessment: Representing Data and its purpose	Assessment: Programming using Scratch Software	Assessment: Programming using Scratch Software
4	Unit: What Digital Systems do you use?	Unit: Guessing Game Project	Unit: Guessing Game Project	Unit: Guessing Game Project
	Assessment: Digital Systems, their components and purpose.	Assessment: Programming using Scratch Software	Assessment: Programming using Scratch Software	Assessment: Collaboration and Managing using One Note
5	Unit: Digital Systems	Unit: A-maze-ing Digital Designs	Unit: A-maze-ing Digital Designs	Unit: A-maze-ing Digital Designs
	Assessment: Internal Digital System components and Networking	Assessment: Programming using Scratch Software	Assessment: Programming using Scratch Software	Assessment: Collaboration and Managing using OneNote
6	Unit: Digital Systems	Unit: Binary Numbers	Unit: A-maze-ing Digital Designs	Unit: OneNote
	Assessment: Internal Digital System Components and Networking	Assessment: Binary Digits and Data Formats	Assessment: Programming using Scratch Software	Assessment: Collaboration and Managing using OneNote