CANU	VORA	Canungra SS – The Arts Curriculum			
AIM	HIGH	Term 1	Term 2	Term 3	
The Arts	Ρ			Drama Fairytales – using voice, movement, soundscapes and improvisations, facial expressions, movement and space to bring Fairytales to life. Assessment : To devise, perform and respond to a process drama called	
The Arts	1		Media Arts Poster for Health - Bullying	My Place   Visual Arts   Experimenting with different materials, techniques, technologies and processes to make artworks.   Assessment : What are you thinking?	
Ē			Assessment : Create a poster with digital images	Assessment . What are you thinking:	
The Arts	2	Dance How people experience dance across cultures, communities and other contexts.			
È		Assessment : Use the elements of dance to structure dance sequences related to a fractured fairy-tale. Perform their dance in a group.			
e Arts	3	Visual Arts Explore line, shape, colour and texture. Analyse artworks for different visual representations, practices, processes & viewpoints.		Dance Wildlife Watch To respond to, choreograph and perform dance by representing ideas and stories about animals and environment.	
The		Assessment : To explore how found objects can communicate meaning in three-dimensional artworks.		Assessment Perform dance	
The Arts	4			Media Arts Quest Novel- Published in Word with images	Drama Use role a movemer drama for
Ę				Assessment Word document	Assessme
e Arts	5	Media Arts Present a PPT on Space for an audience. Focus on clarity of images, transitions, sequencing of information and pictures, sound, spelling, grammar and punctuation.	Visual Arts Sculpture of an Animal		Drama Natural Di and move
The		Assessment: PPT	Assessment: Sculpture		Assessme
The Arts	6				Dance & Respond t Video Technical Explain ho Compare
					Assessme

le and situation in improvisation using elements of voice, nent, time and place and tension. Use story structure to shape for audiences. ment Folio

Term 4

## 1

I Disasters – Scripted dramas focussing on characterisation, voice ovement in situations of tension.

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## e & Media Arts

nd to and choreograph a dance using symmetry. Create a Music

cal and expressive skills in movements.

how the dance and production elements communicate ideas.

re dances from different social, cultural and historical contexts.

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