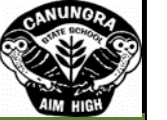


YEAR 4



ENGLISH	Term 1	Term 2	Term 3	Term 4
<ul style="list-style-type: none"> ➤ ENGLISH Overview ➤ Heggerty's Phonemic PLD ➤ Spelling and dictation ➤ Phonics ➤ Buddy Reading ➤ Rigorous Shared Reading 	T1 Narrative – The Twits Read The Twits by Roald Dahl and write a new chapter Reading: Fluency & Comprehension -The Twits Writing: A new Chapter -The Twits PLD - Spelling	T2 Historical Recounts -Eliza Bird Convict Child Read Eliza Bird Convict Child and other historical recounts. Write an historical recount and present it. Reading: Fluency & Comprehension -The Charlotte Writing & Speaking – Present Historical Recount PLD - Spelling	T3 Persuasive Texts-Advertisements Read and view advertisements and create an advertisement to present. Reading: Fluency & Comprehension- Advertisements Writing & Speaking: Advertisements PLD Spelling	T4 Quest Novel – Rowan of Rin Read Rowan of Rin and write a character analysis Reading: Fluency & Comprehension -Rowan of Rin Writing – Character Analysis – published in word PLD - Spelling
MATHS	Term 1	Term 2	Term 3	Term 4
<ul style="list-style-type: none"> ➤ MATHS Overview ➤ Maths Mentals ➤ Problem Solving ➤ Investigations 	Number <ul style="list-style-type: none"> • proficiency with number facts, fractions and decimals (tenths) Space <ul style="list-style-type: none"> • line and rotational symmetry • grid reference systems and directions Statistics surveys to obtain data <i>Exploring tenths and hundredths as fractions and decimals</i> <i>Identifying symmetry and using grid references</i> <i>Using surveys to conduct statistical investigations</i>	Number and Algebra <ul style="list-style-type: none"> • 2, 3, 4, 5 and 10 x multiplication facts; commutative law • addition and subtraction problems • algorithms & patterns • odd and even numbers; reasonableness (rounding and estimating) Measurement duration <i>Solving problems using calculation strategies and creating number patterns</i> <i>Converting between units of time and solving duration problems</i>	Number <ul style="list-style-type: none"> • proficiency with number facts, fractions and decimals (tenths, hundredths) Space <ul style="list-style-type: none"> • attributes of shapes and objects Measurement <ul style="list-style-type: none"> • length, mass, capacity and temperature metric units ; area and perimeter <i>Recognising equivalent fractions and decimals</i> <i>Comparing angles and combining shapes and objects</i> <i>Investigating length, mass, capacity, temperature, perimeter and area</i>	Number <ul style="list-style-type: none"> • addition, subtraction, multiplication and division problems • multiplication facts; commutative law • odd and even numbers; reasonableness (rounding and estimating) Probability <ul style="list-style-type: none"> • order chance events • repeated chance experiments <i>Solving problems using all operations</i> <i>Ordering likelihood of events and conducting chance experiments</i>
SCIENCE	Term 1 (Reporting)	Term 2 (Reporting)	Term 3 (Teach & Monitor)	Term 4 (Teach & Monitor)
<ul style="list-style-type: none"> ➤ SCIENCE Overview 	T1 Ready, Set grow! Mapping Life Cycles & Relationships	T2 Forces Build a game	T3 Ochre Mixtures Investigating Ochres	T3 Here Today, Gone Tomorrow Soil Erosion
HASS	Term 1 (Teach & Monitor)	Term 2 (Teach & Monitor)	Term 3 (Reporting)	Term 4 (Reporting)
<ul style="list-style-type: none"> ➤ HASS Overview 	T1 The Great Journeys Source Analysis	T2 Stories of the First Fleet Knowledge Test & Source Analysis	T3 Different Environments Knowledge Test	T4 Significant Environments Knowledge Test & Source Analysis
TECHNOLOGY		Term 2 Design Tech (Reporting)	Term 3 (Reporting)	Term 4 (Reporting)
<ul style="list-style-type: none"> ➤ TECHNOLOGY Overview ➤ DESIGN TECHNOLOGY ➤ DIGITAL TECHNOLOGY 		Build a Game	T3 Unit: Guessing Game Project Assessment: Programming using Scratch Software	T4 Unit: Guessing Game Project Assessment: Collaboration & Managing using OneNote
ARTS	Term 1 Music	Term 2 Music	Term 3 Music (Reporting)	Term 4 Music (Reporting)
<ul style="list-style-type: none"> ➤ ARTS Overview ➤ Band ➤ Strings ➤ Choir ➤ Concerts 	Aural skills. Identifying rhythmic and melodic patterns; ostinato. Incorporating ostinatos into compositions and performance. Music notation. Playing instruments considering elements of tempo, dynamics, pitch, rhythm, beat and expression.		T3 & T4 Analysing elements in music to create meaning and mood. Aural skills Dynamics, tempo, timbre, pitch, musical expression. Performing music Assessment: responding to Australian Music	
			Term 4 Drama (Reporting) T4 Use role and situation in improvisation using elements of voice, movement, time and place and tension. Use story structure to shape drama for audiences.	Term 4 Media Arts (Reporting) Quest Novel- Published in Word with images
PE	Term 1 (Reporting)	Term 2 (Reporting)	Term 3	Term 4
<ul style="list-style-type: none"> ➤ PE Overview 	T1 Soccer – 3 Weeks Cricket – 3 Weeks Cross Country Training – 4 Weeks	T2 Athletics – Running, Relays, Shot Put, Discus, High & Long Jump	T3 Rugby League Softball/T-Ball	T4 Basketball
HEALTH	Term 1 (Reporting)	Term 2 (Reporting)		
<ul style="list-style-type: none"> ➤ Health Overview 	Making Healthy Choices Strategies to improve fitness and examining the five food groups	Netiquette and Online Protocols Examine cyber safety, cyberbullying and online protocols		
LOTE(Japanese)	Term 1 (Teach & Monitor)	Term 2 (Teach & Monitor)	Term 3 (Reporting)	Term 4 (Reporting)
<ul style="list-style-type: none"> ➤ LOTE Overview 	Amazing places		A day at school	
EXCURSIONS & INCURSIONS	Somerset Storyfest Excursion T1		Street Science Incursion	
EVENTS	Easter Hat Parade Swimming Carnival Soccer & Cricket Gala Day	AFL & Netball Gala Day Readers' Cup School Photos Cross Country Carnival Colour Run National Storytime Day	Speaking Out Competition Athletics Carnival School Disco NAIDOC Week performance State of Origin Free Dress Day Book Parade	T-Ball, Touch, Basketball & Rugby League Gala Day School Family Fun Day PAT Testing Swimming Lessons Junior Water Fun Day

